



# AMITY TECHNICAL PLACEMENT CENTRE

DELHI | GR. NOIDA | GURUGRAM | GWALIOR | JAIPUR | LUCKNOW | NOIDA

## **Ingenuity Gaming Pvt. Ltd.** **Campus Recruitment – 2020 Passing Out Batch** **(ONLY FOR UNPLACED STUDENTS)**

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|----------------------|--|
| Company              | <b>Ingenuity Gaming Pvt. Ltd.</b>  |
| Website              | <a href="http://www.ingenuitygaming.com">www.ingenuitygaming.com</a>   |
| Batch                | 2020 Passing Out Batch   |
| Joining Date         | Immediate, will inform during PPT  |
| Date of Campus       | <b>WILL BE INFORMED LATER</b>  |
| Job Title            | <b>Trainee &amp; Associate Game Developer (Full Time)</b>  |
| Eligible Degrees     | <ul style="list-style-type: none"><li>• BCA</li><li>• B Tech / M Tech / MCA</li></ul>  |
| Eligible Branches    | CS/IT  |
| Eligibility Criteria | <ul style="list-style-type: none"><li>• X – No criteria</li><li>• XII – No criteria</li><li>• UG – 65% &amp; Above</li><li>• PG – 65% &amp; Above</li></ul>  |
| Location             | Noida  |
| Compensation (CTC)   | <b><u>Job Title – Trainee &amp; Associate Game Developer (Full Time)</u></b><br><br><b>Payscale for Btech/MCA:</b> <ul style="list-style-type: none"><li>• For Trainee – 15,000 (Fixed) per month stipend (For 6 months)</li><li>• For Full time – 3,00,000 (Fixed) per annum (Full time conversion after 6 months) + Medical Coverage+ Gratuity</li><li>• Trainee Period – 6 months</li><li>• Trainee to Permanent based on performance – Post completion of 6 months as Trainee</li></ul><br><b>Payscale for BCA:</b> <ul style="list-style-type: none"><li>• For Trainee – 12,000 (Fixed) per month stipend (For 6 months)</li><li>• For Full time – 2,60,000 (Fixed) per annum (Full time conversion after 6 months) + Medical Coverage+ Gratuity</li><li>• Trainee Period – 6 months</li><li>• Trainee to Permanent based on performance – Post completion of 6 months as Trainee</li></ul> |
| Recruitment Process  | Will be informed later   |

|                          |  |
|--------------------------|--|
| Roles & Responsibilities | This position will be responsible for developing Games both desktop and Mobile. <ul style="list-style-type: none"><li>• Candidate should be quick learner; ability to learn new technologies &amp; understand different frameworks, libraries and tools.</li><li>• Candidate should understand Software engineering practices.</li><li>• Positive Attitude and Good Team Player.</li><li>• Strong work ethic and bring their best every day.</li><li>• Good Communication, Analytical and Problem solving skill.</li><li>• Good to have knowledge on JavaScript/Typescript OR Python/C++</li></ul> |
| How to Apply?            | All interested and Eligible students need to apply on the link below latest by <b>5:00 PM, 22<sup>nd</sup> January 2020</b><br><a href="#">CLICK HERE</a>  |

My Best Wishes are with you!

Prof. Dr. Ajay Rana

Advisor